

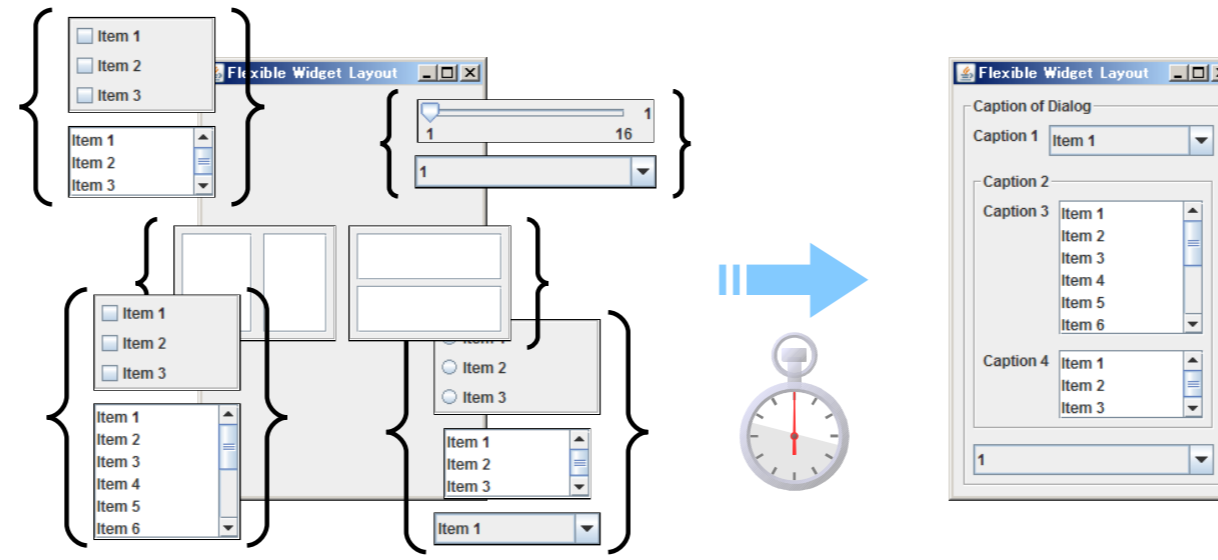
Improved Formulation of Flexible Widget Layout

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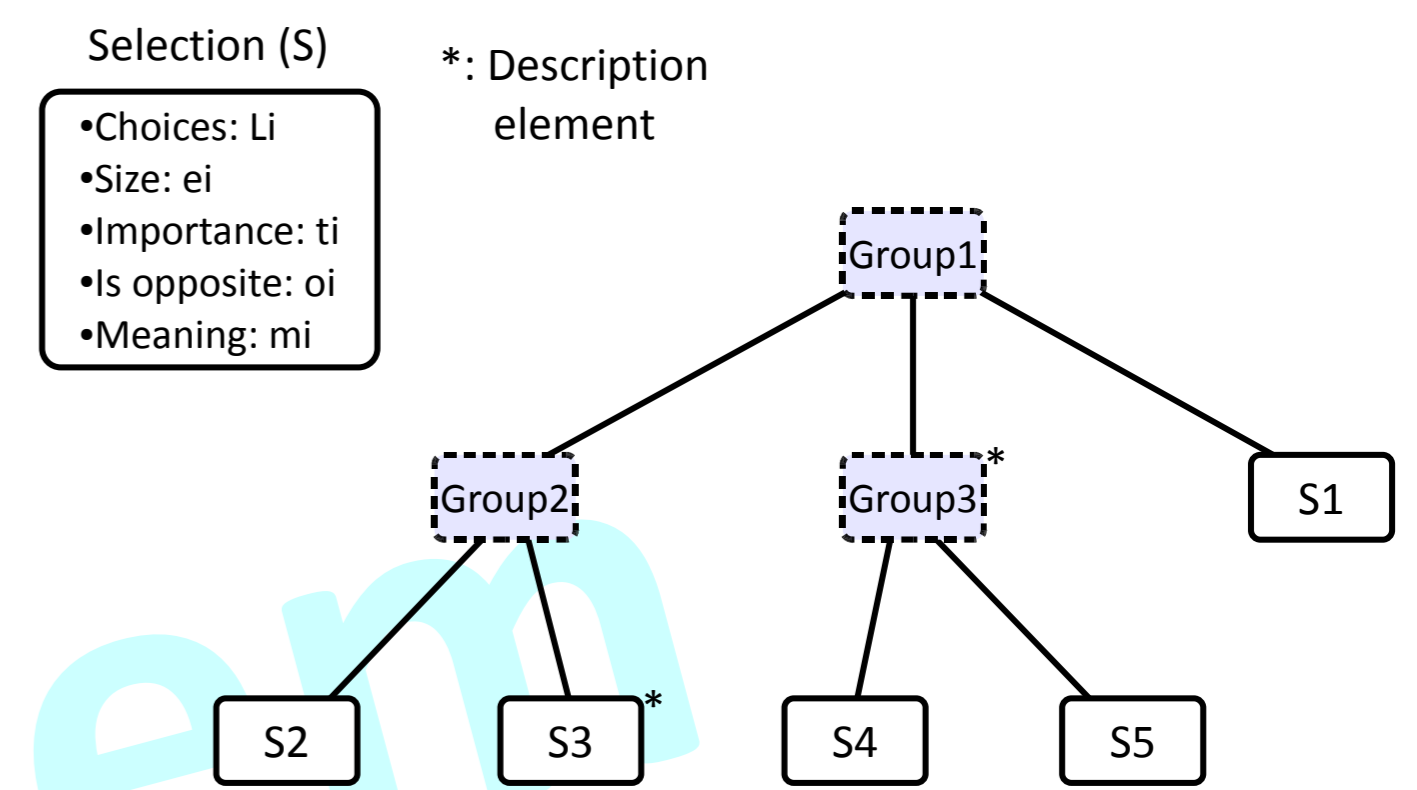
- Automatic widget layout is one of the challenges for dynamic generation of graphical user interfaces (GUIs).
- In the field of model-based user interface (UI) design, systems generate GUIs from **logical specification descriptions**, which do not specify widgets.
- The **flexible widget layout (FWL)** is the automatic GUI generation requires both
 - deciding which widget are used,
 - completing the layout immediately especially when the system does this at run time.



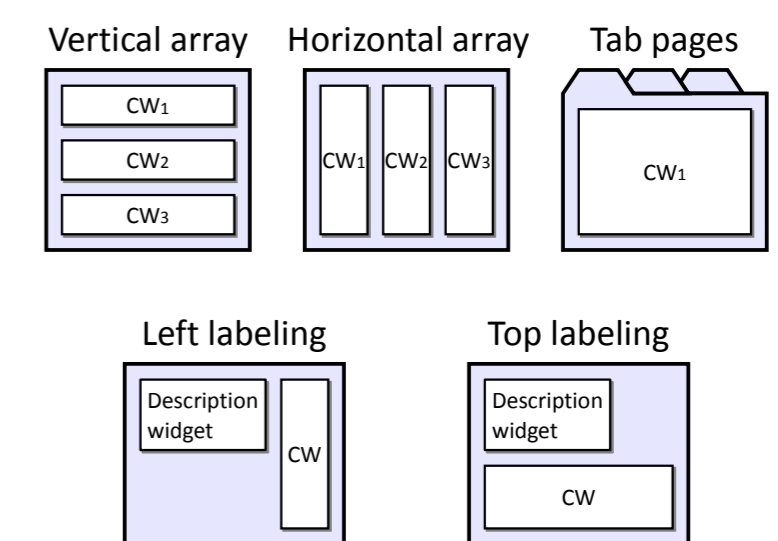
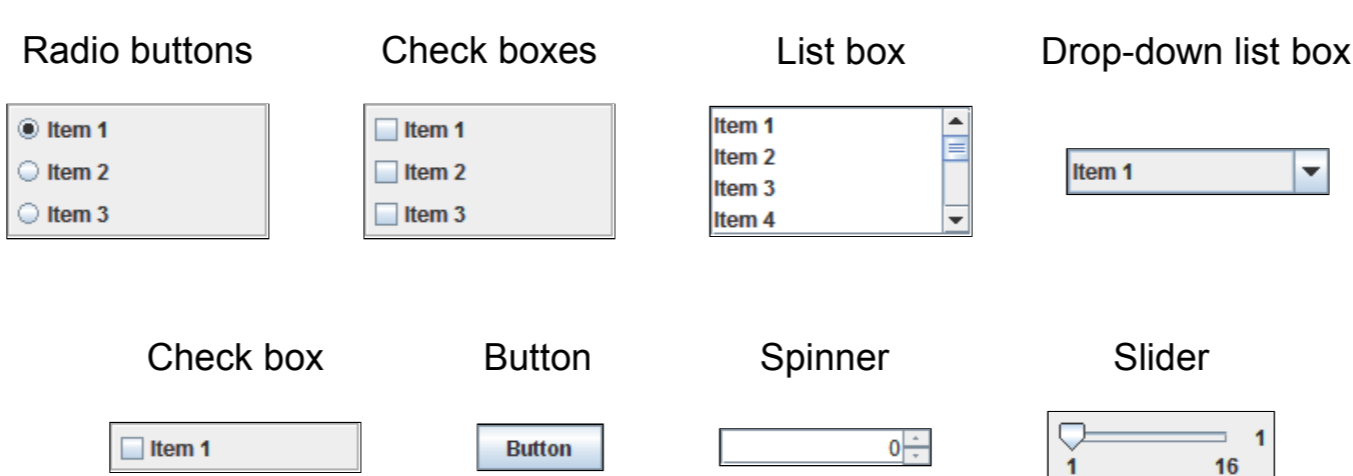
- In our previous work, we have formulated FWL problem as a **fuzzy constraint satisfaction problem (FCSP)** a method for solving the problem.
 - However, its domains are not statically decided, and dynamically change when searching solutions.
- In this presentation, we improve our previous work so that **the formulation coincides more strictly with FCSP** using the binarization of n-ary constraints.

GUI Layout Problem Solved As Constraint Satisfaction

- The FWL problem is a solution search problem for finding better combinations of widgets.
- Each widget is selected from a widget candidate set, which contains widgets representing **the same UI function**, but having **different size and desirability**.
- The complexity of FWL is caused by that widgets with the **trade-off** between their desirability α and the ease of layout involving their dimensions.
- As a UI model generally expressed in logical descriptions, we adopt **selection act model**.
- A set of UI elements is expressed as $U = U_s \cup U_g \cup U_d$, where U_s , U_g , and U_d denotes respectively selection, group, and description elements.
- In this model, selection elements are represented as **selection acts** with some parameters, and they are grouped to make a tree graph.



- The UI elements are represented as widgets $W = W_N \cup W_C$, **normal widgets** and **container widgets**.
- The UI elements are mapped to corresponding widget candidate sets.
 - Selection elements and description elements are mapped to a set of **normal widget candidates** $W_i \subset W_N$
 - Group elements and positioning of description elements are mapped to a set of **container widget candidates** $W_i \subset W_C$.
- As normal widgets, we use eight widely-used widgets for representing selection elements; and caption label and abbr. label for description elements.
 - The **desirability** (usability) $\alpha \in [0, 1]$ is defined.
- As container widgets, we use the three widgets for representing group elements; and the other two widgets for the positioning of description elements.
 - The **desirability** (usability) $\alpha \in [0, 1]$ is defined.



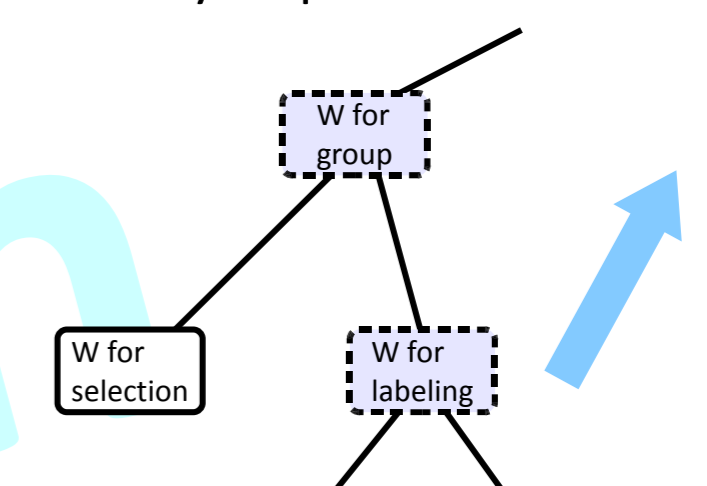
- Variable $x_i \in X$ corresponds to widget candidate set W_i and the value assigned in it expresses a selected candidate from the set.
- X is divided into X_N and X_C , which express the variable sets for the normal and container widget candidates respectively.
- Widget candidate sets of selections, groups, descriptions, and the positioning of the descriptions, are expressed with the variables.
- The values of domains are tuples calculated from the bottom to the top of the tree structure of the variables.
 - The domain of $x_i \in X_N$ is a set of the tuples:

$$D_i (\in D_N) = \{(w, ms_w) | w \in W_i \subset W_N\}$$

$$ms_w = \langle ms.width_w, ms.height_w \rangle$$
 is the minimum size of w
 - The domain of $x_i \in X_C$ is a set of the tuples:

$$D_i (\in D_C) = \{(w, M, ms_{w,M}) | w \in W_i \subset W_C, M \in D_{child(i,1)} \times \dots \times D_{child(i,cn_i)}, checksize(W_i, ms_{w,M})\}$$
- For the domain of a container,
 - The minimum sizes of all combinations of its child elements ($ms_{w,M}$) are calculated **from bottom to top**.
 - To avoid the combinatorial explosion, the minimum sizes are pruned by its parent size.

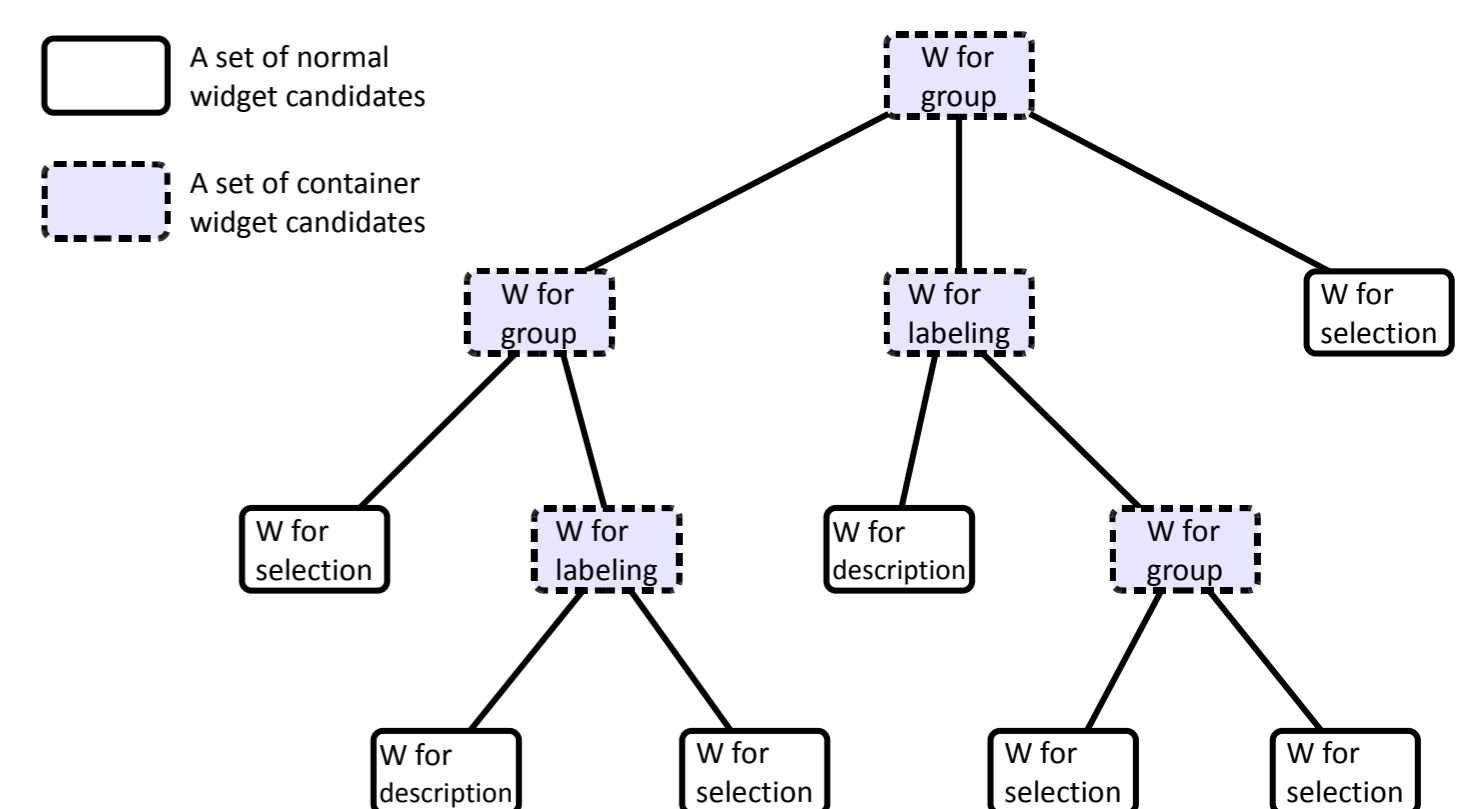
M is a combination of values of child widget candidates, $child(i, j)$ is the function for obtaining the index of j th child of W_i , cn_i is the number of children of W_i , and $checksize(W_i, ms)$ is the function which checks whether the combination of its parameters is available or not.



- The minimum sizes of containers are calculated by the minimum sizes of their child elements.
- Unary constraint** $ck \in C_D$ denotes the desirability of the value of its scope x_{k1} as their satisfaction degrees.
 - If the scope of ck is $S_k = \{x_{k1}\}$ and the value of x_{k1} is $v (\in D_{k1}) = \langle w, \dots \rangle$, $w \in W_{k1}$, the satisfaction degree of ck is calculated as follows:

$$c_k(v) (\in C_D) = des(w)$$
 (des is the projection from widgets to their desirability)
- Binary constraint** $ck \in C_P$ denotes whether the values of the variables of its scope correspond with each other.
 - If the scope of ck is $S_k = \{x_{k1}, x_{k2}\}$, the value of x_{k1} is $v_p (\in D_{k1}) = \langle w, M, ms_w \rangle$, and the value of x_{k2} is $v_c (\in D_{k2})$, the satisfaction degree of $ck (v_p, v_c)$ is calculated as follows:

$$c_k(v_p, v_c) (\in C_P) = \begin{cases} 1 & \text{if } v_c = M[\text{childindex}(x_{k1}, x_{k2})] \\ 0 & \text{otherwise} \end{cases}$$
 ($\text{childindex}(x_1, x_2)$ is the projection from variable pairs to the index of the widget candidates as a child)



$$\text{Widgets for group} \begin{cases} ms_{VA \in W_i} = \langle \max_j (ms.width_{w_{i,j}}), \sum_j ms.height_{w_{i,j}} \rangle, \\ ms_{HA \in W_i} = \langle \sum_j ms.width_{w_{i,j}}, \max_j (ms.height_{w_{i,j}}) \rangle, \\ ms_{TP \in W_i} = \langle \max_j (ms.width_{w_{i,j}}), \max_j (ms.height_{w_{i,j}}) \rangle. \end{cases}$$

$$\text{Widgets for Labeling} \begin{cases} ms_{LL \in W_i} = \langle ms.width_{w_{i,D}} + ms.width_{w_{i,C}}, \max(ms.height_{w_{i,D}}, ms.height_{w_{i,C}}) \rangle, \\ ms_{TL \in W_i} = \langle \max(ms.width_{w_{i,D}}, ms.width_{w_{i,C}}), ms.height_{w_{i,D}} + ms.height_{w_{i,C}} \rangle. \end{cases}$$